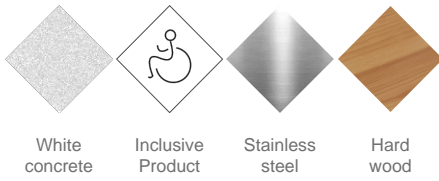




UM371LP  
Bench

# Ela Plus

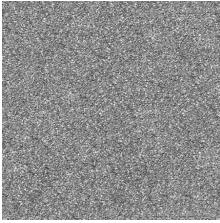
By Josep Suriñach © BENITO



**ELA PLUS 3000 designer Bench**, total dimensions (length x height x depth) 3000x870x800 mm, made with a molded, water-repellent reinforced concrete seat in polished granite white, matte stainless steel frame and natural tropical wood slats (treated with a triple-layer Lignus coating, a fungicidal, insecticidal and water-repellent protector). Supported by its own weight on a prepared surface.

Optional not included: Customizable marking with 74x35 mm aluminum plate or milled board.

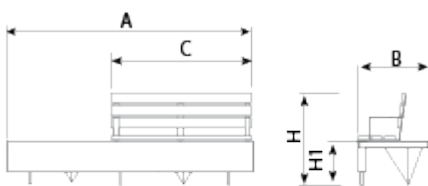
**Concrete:** Reinforced concrete with a pickled and water-repellent finish. Manufactured with cement, sand, and gravel embedded within a metal structure. Shot blasting results in a high-quality, durable texture.



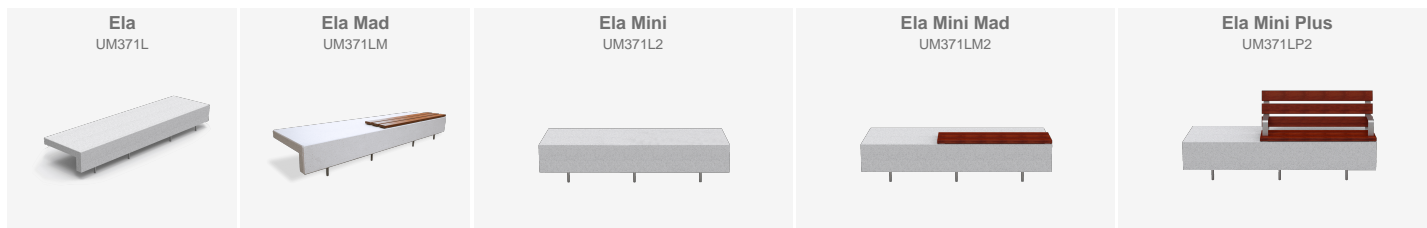
Gray

**Hardwood treated with LIGNUS:** Wood from responsible forestry. Density greater than 930kg/m<sup>3</sup>, at 12% humidity, treated with a triple-layer LIGNUS coating, fungicide, insecticide, and water-repellent that provides protection against moisture penetration. Final finish with a layer of natural pigment in a satin finish, which provides additional protection against UV rays, the main cause of deterioration in this type of material.

**Stainless steel:** Structural alloy with a high chromium and nickel content, resistant to corrosion. High resistance to weather, humidity, UV rays and chemical agents present in urban environments. Thanks to the natural formation of a protective passive layer, stainless steel does not require additional coatings, ensuring excellent durability, low maintenance and a clean, timeless appearance – even under demanding conditions such as coastal or industrial areas.



Ref.	A	B	H	H1
UM371L	3000	800	420	-
UM371LP	3000	800	870	420
UM371LM	3000	800	460	420



We offer the possibility to customize the product through personalized marking to enhance your corporate image:

- 74 x 35 mm aluminum plate with screen printing.
- Board machined by milling.

